



Coaches, Administrators

The Old Town Recreation Center is pleased to announce the dates for the 2016 Jr. Coyote Classic. This exciting basketball tournament is filled with fun and excitement. Last season we played host to 34 teams. The Jr. Coyote Classic is open to B Teams, and Low Level A Teams. All teams in our tournament are guaranteed 3 games. The tournament set up will feature pool play with the winners of each pool advancing to the final four. Entry to the Jr. Coyote Classic is \$200. The Jr. Coyote Classic will feature concessions, and other fun events throughout the tournament. We hope that you consider joining us for the 2014. Jr. Coyote Classic.

Dates:

3rd -4th Grade Boys: January 29th – January 31st (Old Town Elementary School)

5th – 6th Grade Boys: February 5th – February 7th (Old Town Elementary School)

7th – 8th Grade Girls: March 18th – March 20th (Old Town High School)

Teams will be placed in pools by random draw. Tie Breakers will be decided by Head to Head, Then point Differential. The Maximum Point Differential is +/- 10. If there is still a tie we will go to points allowed, and then points scored as the final tie breaker.

Admission to the games will be as followed

Adults: \$4.00 Children/ Senior Citizens: \$2.00

Concessions will be available throughout the tournament

Thank you for your consideration, and we hope to see you at the 2016 Jr. Coyote Classic

Tournament Rules

- Game Play (Overall)
 - All Games will be played on 10' Baskets, and a 28.5 ball will be used.
 - All Games will consist of (2) 20 Minutes Halves of Running Time
 - Time will stop on whistles the last 2 minutes of each half.
 - If overtime is needed it will be a 5 minute overtime of running time.
 - Teams will be allowed (2) 60 Second Time Outs, and (2) 30 Second Time Outs for the entire game.
 - If Overtime is needed each team will be allotted only (1) 60 Second Time Out
 - Warm Ups will be 5 Minutes. Half Time will be 5 minutes.
 - Teams can have a maximum of 14 kids per team
 - Teams can have up to 3 coaches on the bench. However only 1 coach may stand during the game.
 - All teams are guaranteed 3 games
 - All players must play a minimum of 6 minutes per game

- Game Play (Specific 3rd/4th)
 - Man to Man defense is the only form of defense allowed
 - Pressing will be allowed the final 5 minutes of BOTH the 1st and 2nd Half.
 - Teams pressing may do so unless they are ahead by 10 or more points.
 - Players attempting a foul shot must start behind the foul line, or the 13' marking in front of the foul line. If a player is shooting from the regulation foul line they may cross it while attempting a shot. If a player is shooting from the 13' foul line they may not cross over the line.
 - Clear outs and isolated 1 on 1 situations will not be allowed.

- Game Play (Specific 5th/6th)
 - Open Play with all defensive schemes allowed.
 - Pressing will be allowed the final 5 minutes of BOTH the 1st and 2nd Half.
 - Teams pressing may do so unless they are ahead by 10 or more points.
 - Players attempting a foul shot must start behind the foul line. Players may not cross the foul line on an attempt.

- Game Play (Specific 7th/8th)
 - Open Play with all defensive schemes allowed.
 - Pressing will be allowed the entire game, unless you are ahead by 15 or more points.