



WATERVILLE PARKS AND RECREATION OVER THE HILL BASKETBALL 2014 RULES AND GUIDELINES

- 1) Each game consists of two 20-minute halves of which the first 17 minutes of each half will be running time and the last 3 minutes of each half will be stopped time.
- 2) If a game is tied at the end of regulation, a 3-minute overtime period is played. If a tie still exists after a 3-minute overtime period, each team will shoot 10 foul shots. The team captain will choose which player(s) will shoot the 10 foul shots for his/her team.
- 3) Each team should start play with 5 players. A team is permitted to start play with 4 players; however, this only applies to the start of the game and during the regular season. If a team is reduced to 4 players due to disqualification, the opposing team may still play with 5 players. Games will begin at the scheduled start time. If the game does not begin within 5 minutes of tip-off, it will be declared a forfeit. If a team forfeits more than two games, the team will be removed from the league for the remainder of the season. The team that forfeits is responsible for the cost of the official fees for both teams. These fees must be paid before the next scheduled game.
- 4) Players may enter the game during a dead-ball after reporting to the scorer.
- 5) Each player is allowed 5 personal fouls during a game. This number includes technical fouls and fouls obtained in the overtime period. Once a player has fouled out of the game, an eligible player must replace him. Once a player has fouled out of the game, that player may not play in the game. This includes overtime.
- 6) Teams will shoot one-and-one on the 7th team foul. Teams will shoot two on the 10th team foul. Team fouls for the second half carry forward into any overtime. Players may not move during a foul shot until the ball hits the rim.
- 7) Defense is restricted to the frontcourt for the first half.
- 8) Full court pressure is allowed in the 2nd half unless a team is ahead by 20 or more points.
- 9) Offensive possession is established as soon as the offensive player has control of the ball.
- 10) Each team is allotted three 60-second time-outs and two 30-second time-outs during a regulation game. One additional 60-second time-out is allowed during overtime.
- 11) A player disqualified from a game for fighting will further be suspended for 4 more games. Disqualification by an official for abusive language, a flagrant-foul, or unsportsmanlike conduct will be treated as though having received 2 technical fouls.



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- 12) A player may also be suspended under the following circumstances. Game suspensions are effective for the next scheduled game for that player's team. After 2 technical fouls during the season, each technical foul will cost the player \$20. The player cannot play in any further games until this has been paid to the Waterville Parks & Recreation Department.
- ◆ Suspension from 1 game after 2 technical fouls in that game.
 - ◆ Suspension for the remainder of the season including playoffs after 4 accumulated technical fouls during the season.
- 13) All teams must submit a roster to the Parks & Recreation Department prior to the third game of the season. Additions to rosters will be through and at the discretion of the Parks and Recreation Department. Players must participate in half of the regular season games to be eligible to participate in the playoffs. If a player is on the official roster at the beginning of the season, but is unable to play half of the games due to an injury, they may request to Waterville Parks & Recreation that the player be allowed to play in the playoffs. Allowing this is at the sole discretion of the staff at Waterville Parks & Recreation. Each player that is listed on a roster must complete a registration form and submit payment in the amount of \$50 to be able to play in the league. Rosters will be checked periodically by the Parks & Recreation Department and anyone found to be on a team and has not completed the registration form and payment will not be allowed to play for the remainder of the season - **NO EXCEPTIONS.**
- 14) All teams will have shirts that have a number on the back of each player's shirt. Shirts must be matching and once a player has been assigned a number, the player must maintain wearing a shirt with that number during each game of the season. Teams must comply with the matching shirts rule by the third game of the season. This will allow officials and score keepers to track fouls, shots, etc. Any team not complying after the third game will be charged with a forfeit.
- 15) Each team will be responsible for paying officials \$30 prior to the start of each regular season game. If there are two officials, each team will pay one official \$30. If there are three officials, each team will pay each official \$10. If a team does not pay, they will not be allowed to play the game and it will be counted as a forfeit. Any team that must forfeit a game without giving the Waterville Parks & Recreation Department a minimum of 72 hours notice will be responsible for the cost of the officials for both teams. This fee must be paid prior to the teams next scheduled game. Teams will be responsible for the cost of officials during the regular season and during end of the season playoffs.
- 16) All players must be 30 years of age prior to January 1, 2014, in order to be eligible to play - **no exceptions!**